

# Nullable Compositions

**dis**joint  
work with

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Anders Mörtberg / Andrea Vezzosi

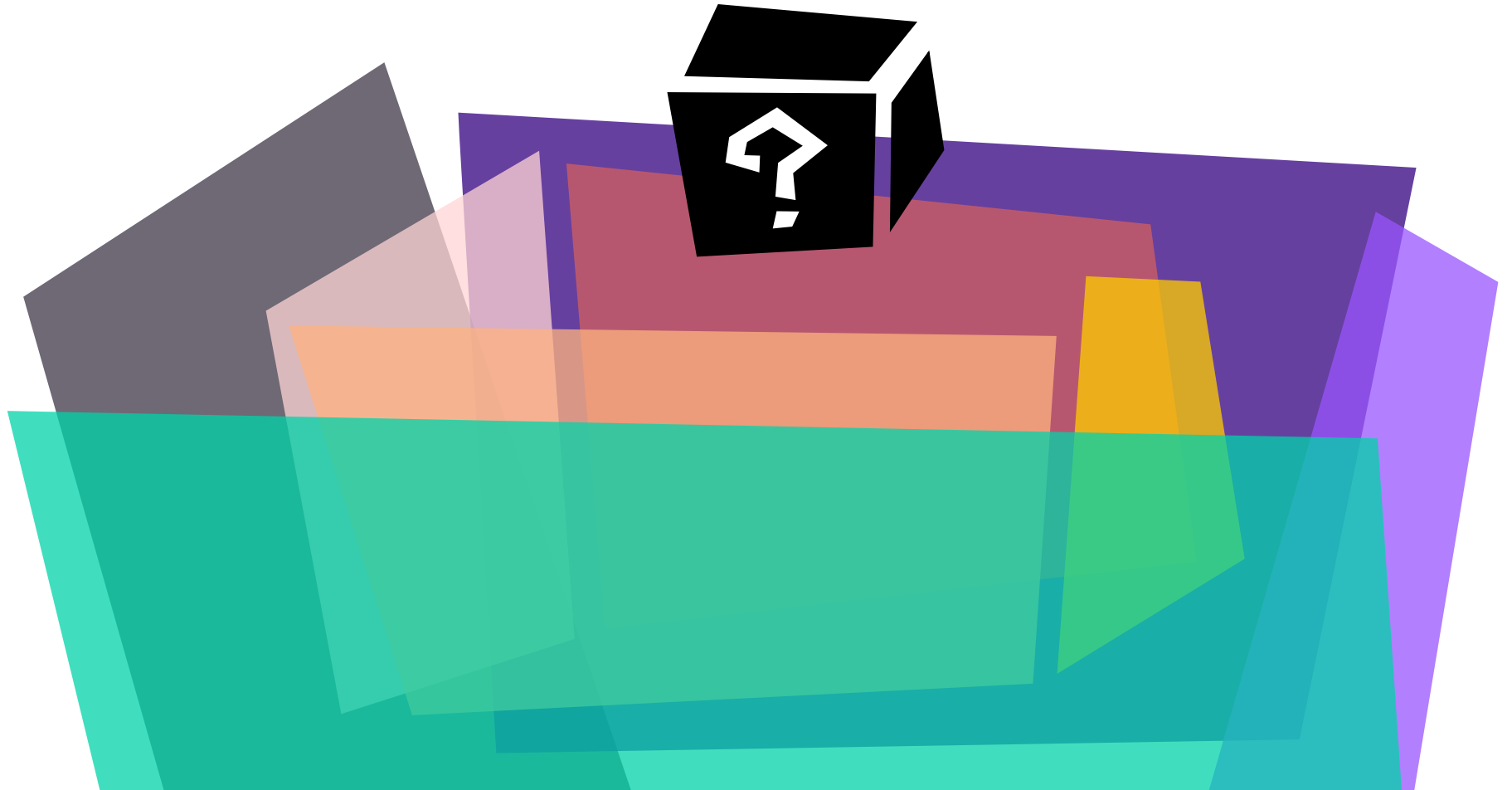
ICMS

15

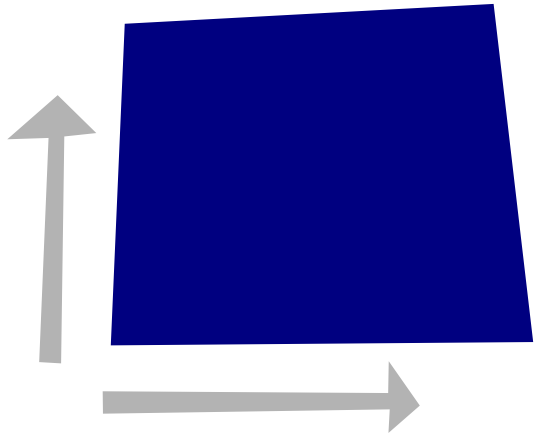
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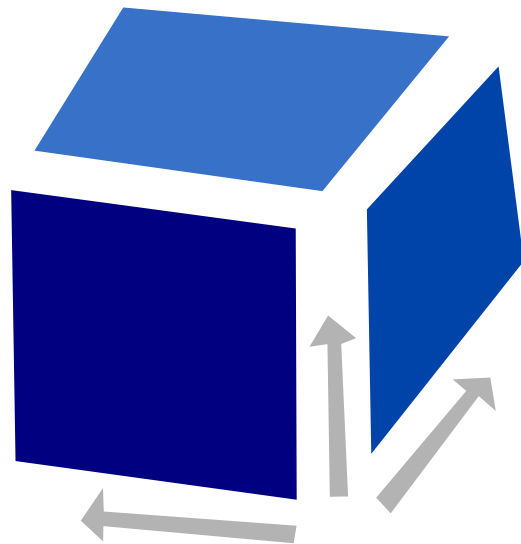
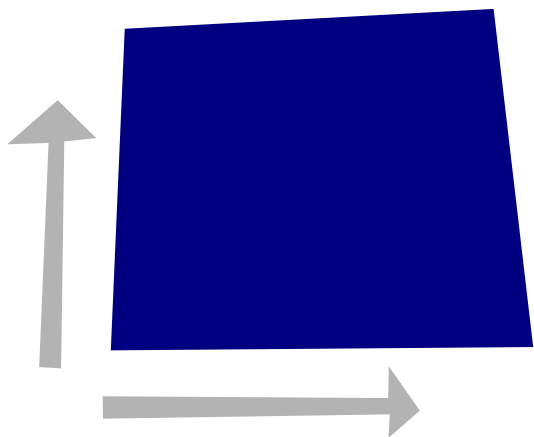
2020

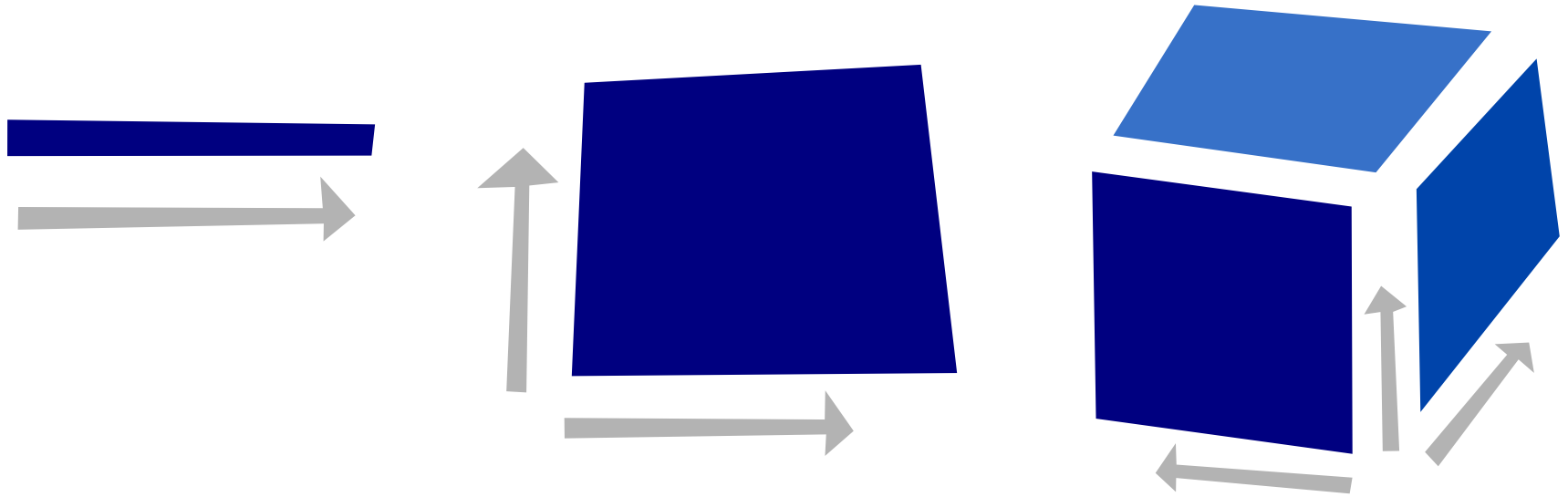
**Favonia**



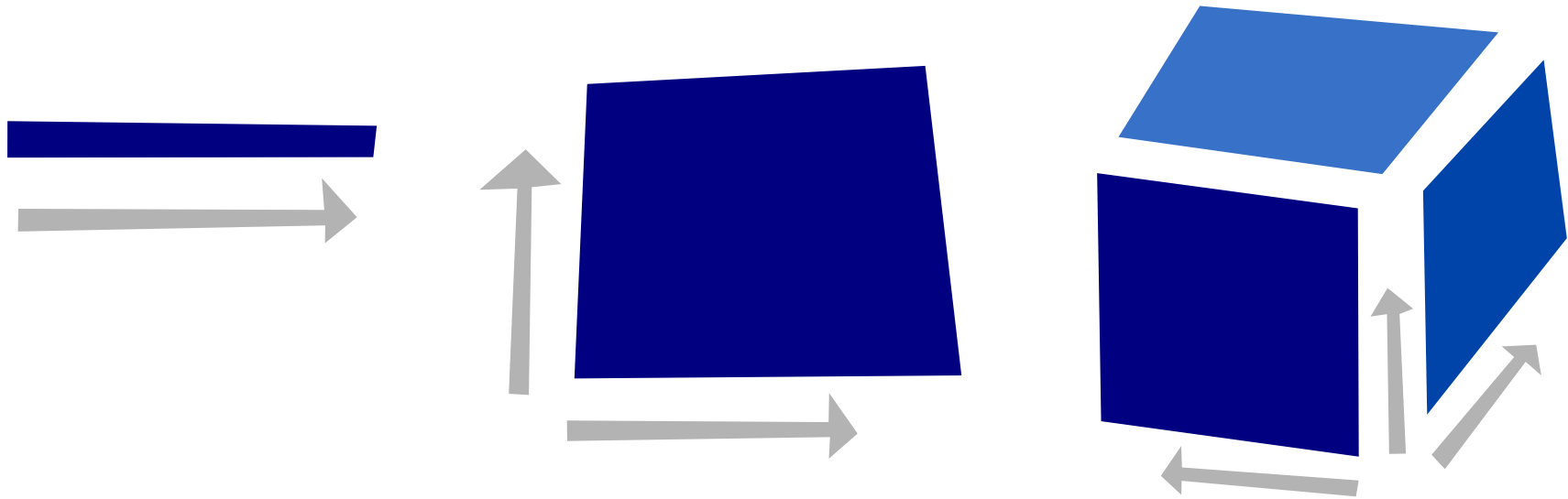




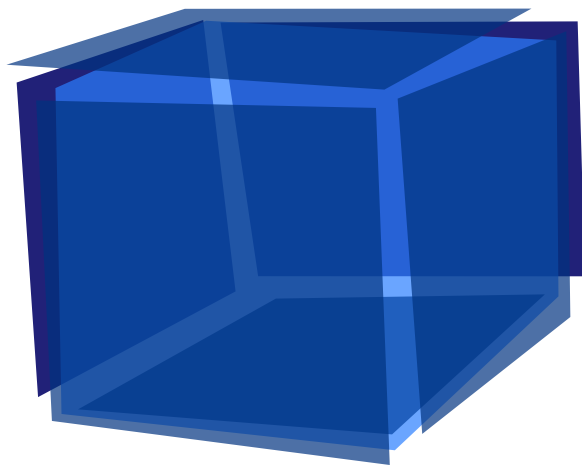
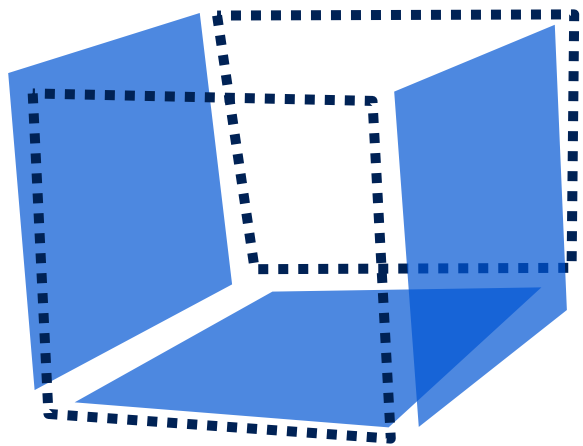




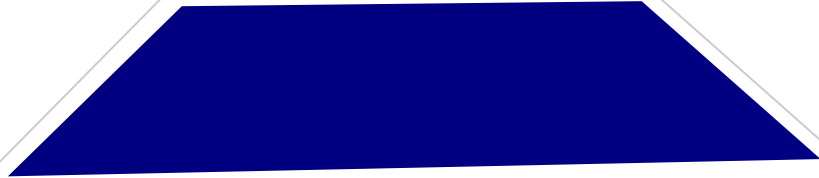
$$\begin{matrix} \text{1} \\ \square \end{matrix} + \begin{matrix} \text{2} \\ \square \end{matrix} = \begin{matrix} \text{3} \\ \square \end{matrix}$$



$$\begin{matrix} \text{1} \\ \square \end{matrix} + \begin{matrix} \text{2} \\ \square \end{matrix} = \begin{matrix} \text{3} \\ \square \end{matrix} \vdots \begin{matrix} \text{N} \\ \square \end{matrix}$$







**floor**



**wall**

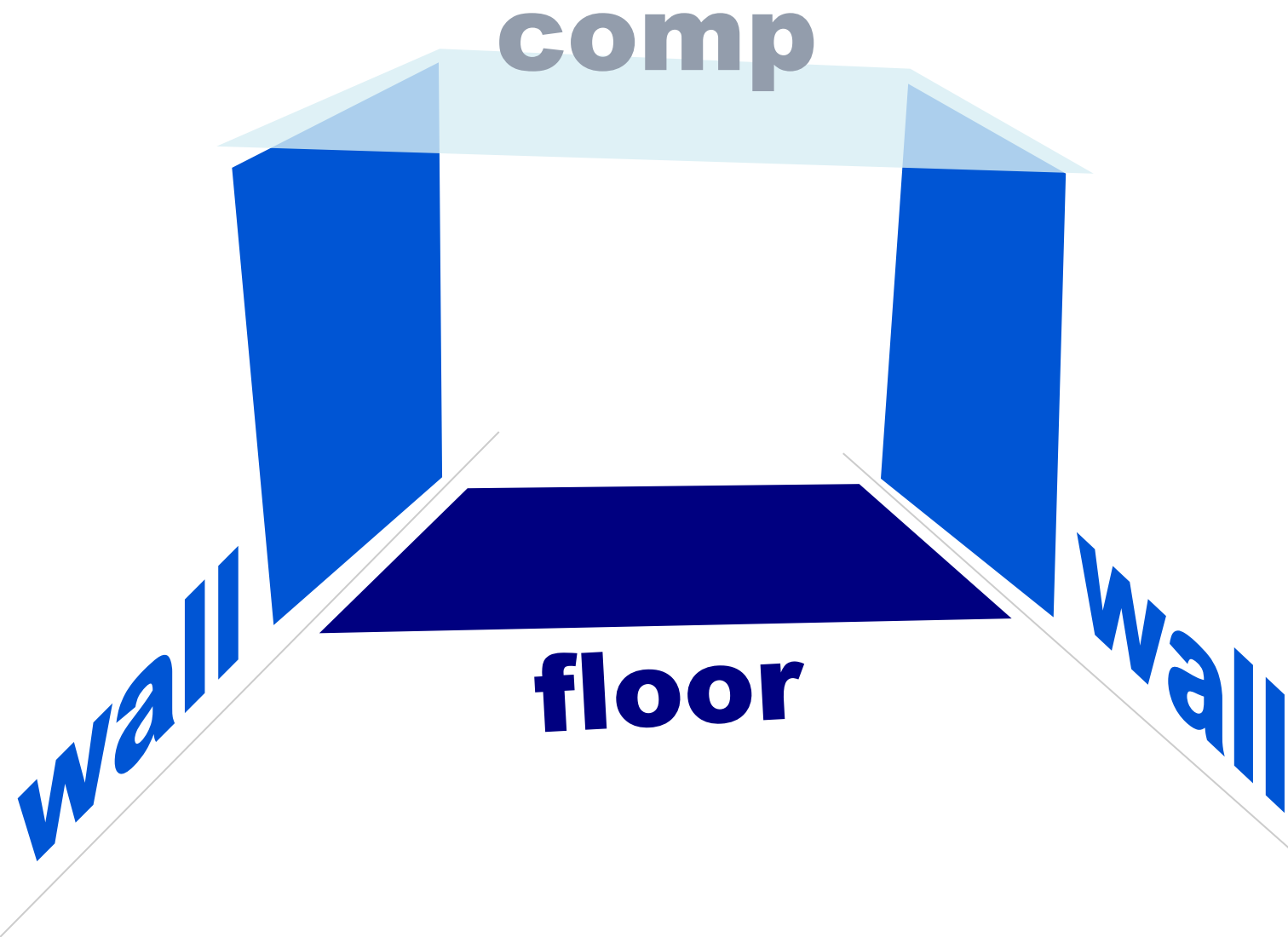
**floor**



**wall**

**floor**

**wall**

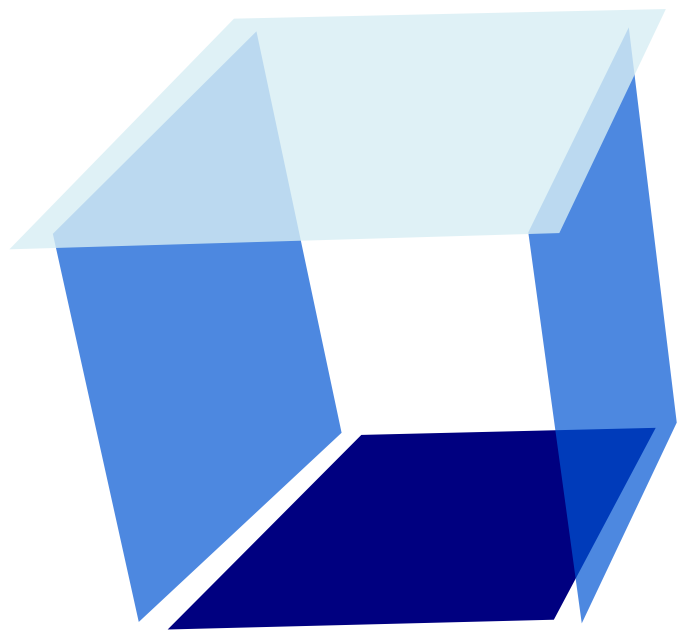


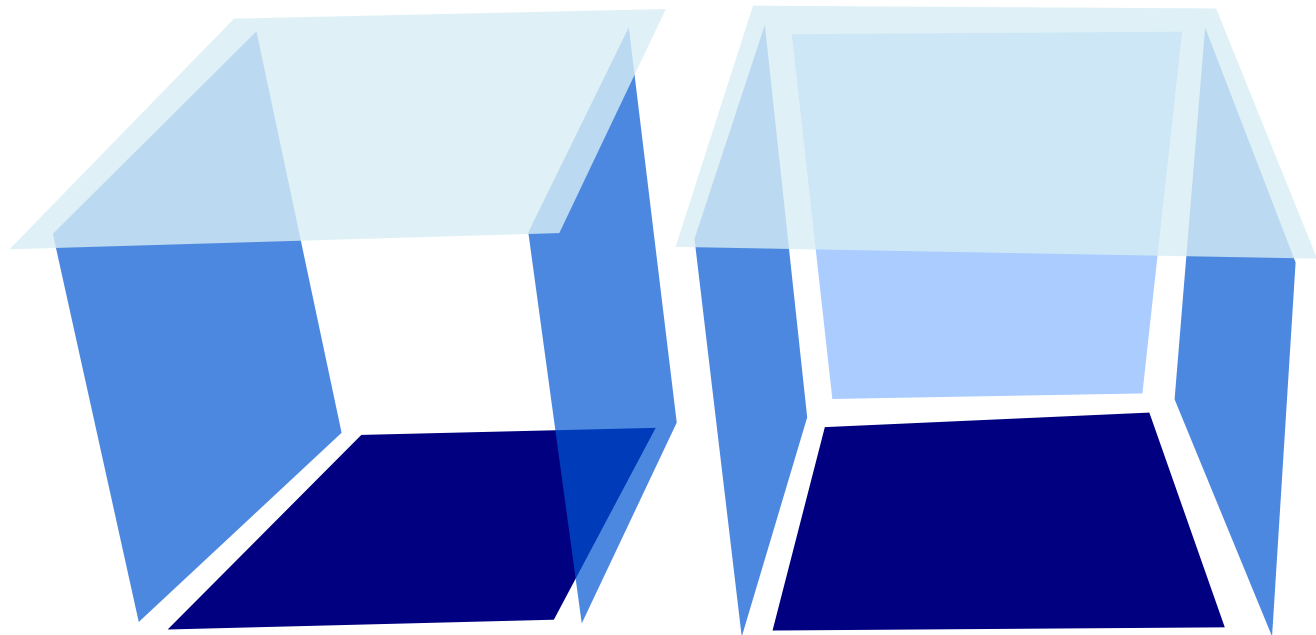
**cubes**  
**+ ) composition**

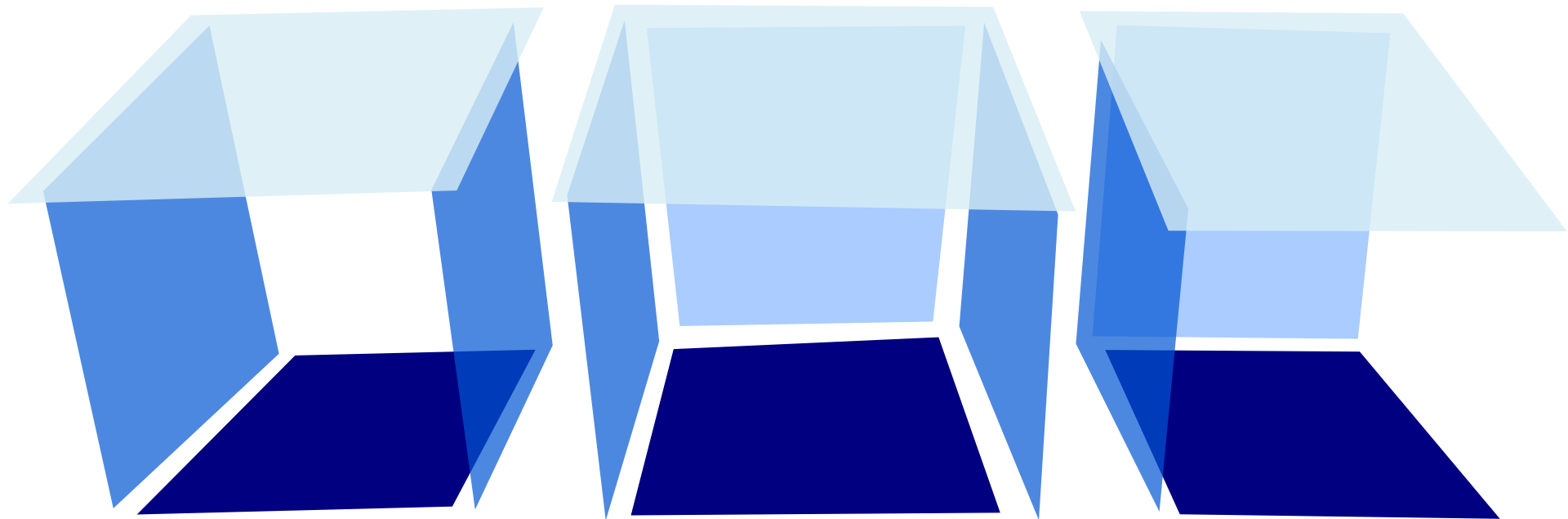
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**cubical TT**

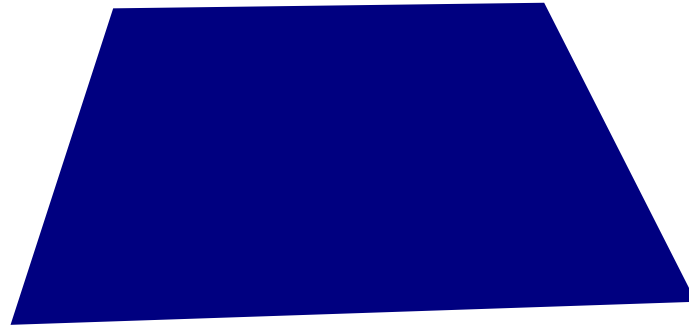
**major difficulty: composition  
for univalent universes**







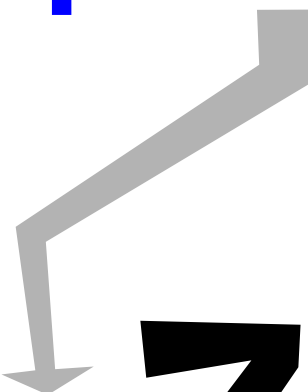




**null compositions = no walls**

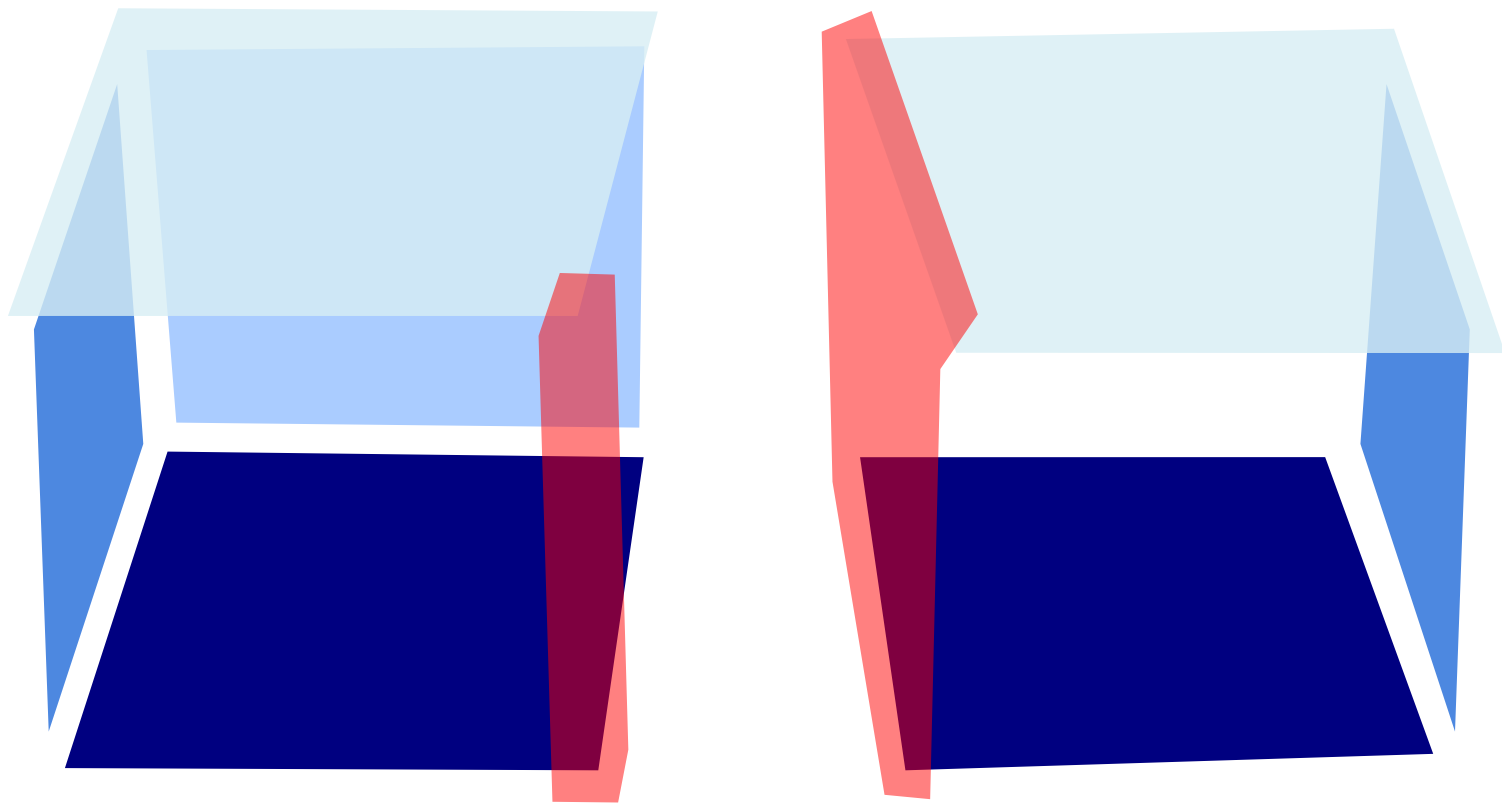
# Brunerie's number

a program that should output  $2^*$

$$\pi_4(S^3) \cong \mathbb{Z}/\mathbb{Z}$$


\*read Guillaume Brunerie's thesis





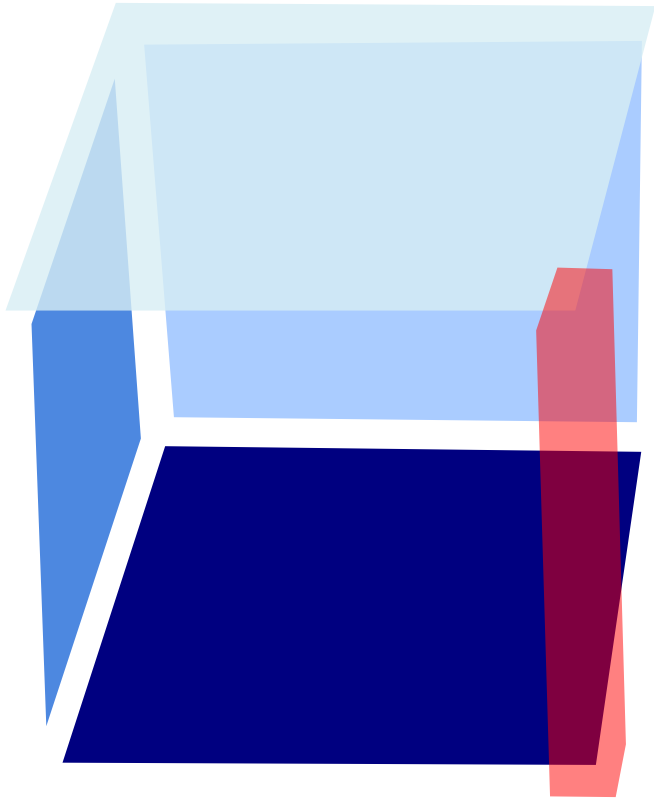
**nullable compositions**

# nullable

not covering  
every corner

not “true” under  
double negation

not “true” under some  
closed substitutions

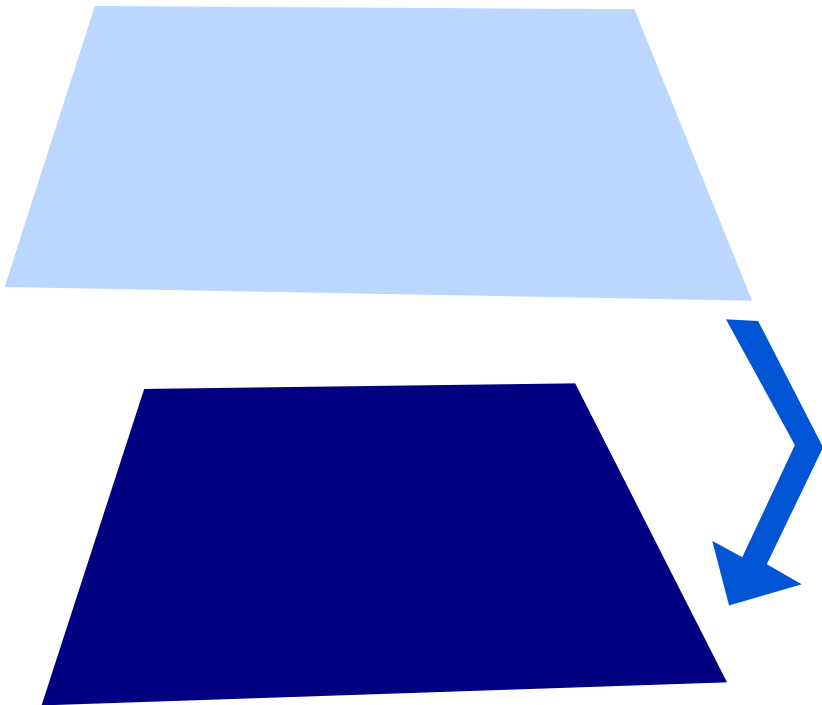


**kill nullable  
compositions!**

HOW?

# Plan A

**reduces to  
floor if null?**





# Plan A

**reduces to  
floor if null?**

**difficult with univalence**

keyword: regularity





# Plan B

**ban nullable  
compositions?**



# Plan B

**ban nullable  
compositions?**

**but universes need them**  
in current constructions

# Plan C

**a different composition  
based on non-nullable ones**  
with a different set of equations to avoid regularity

# Plan C

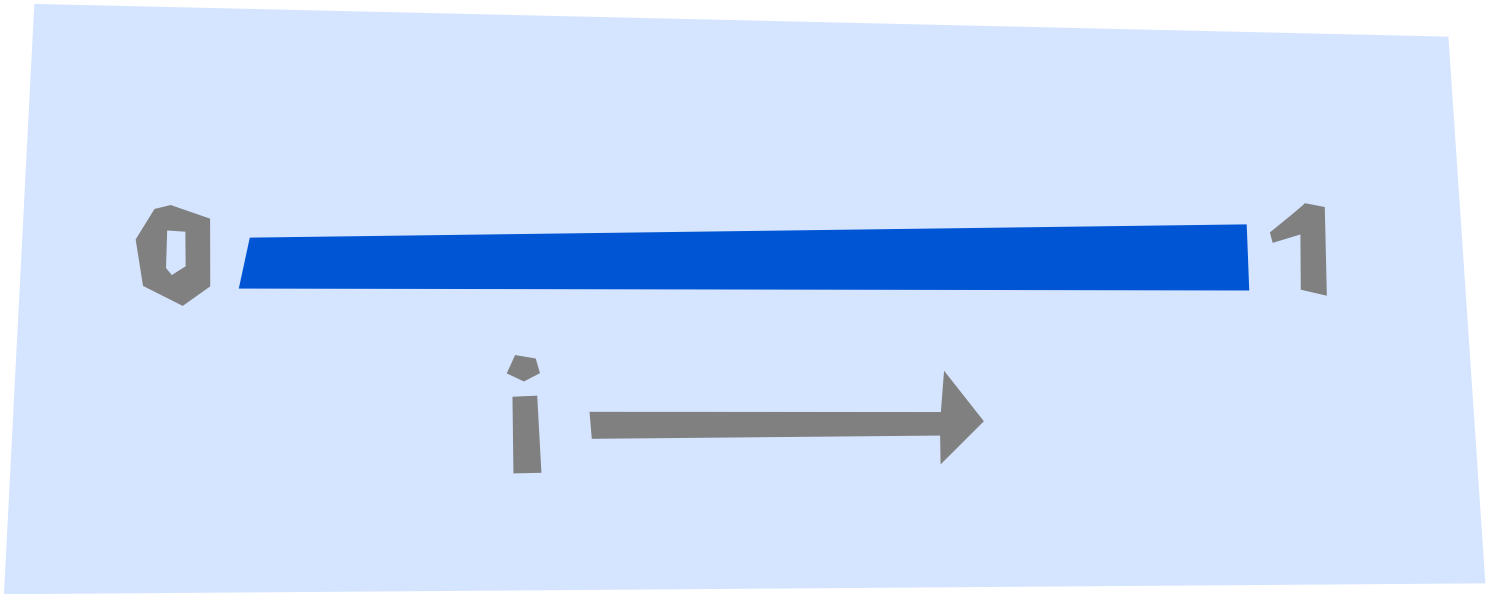
**a different composition  
based on non-nullable ones**

with a different set of equations to avoid regularity

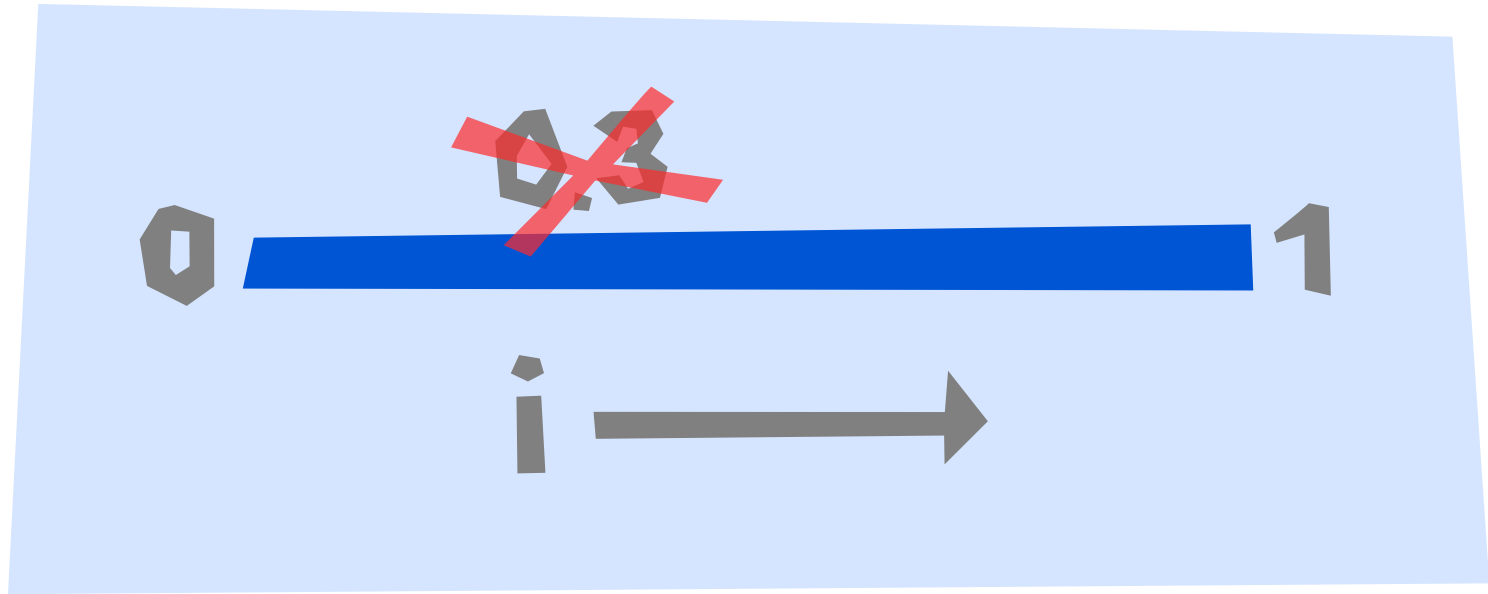
**method 1: decision tree**

**method 2: reflection**

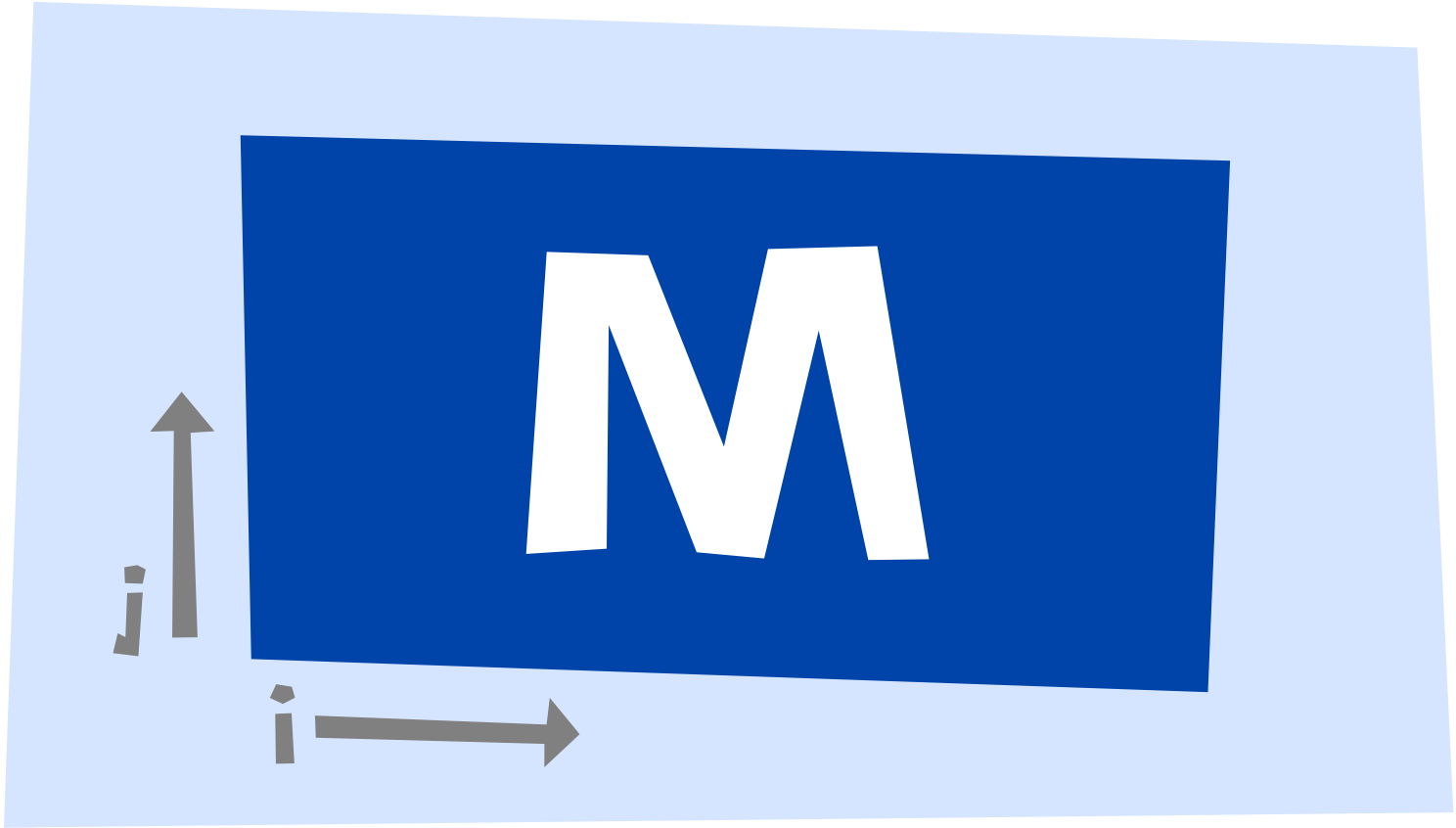
no general construction yet



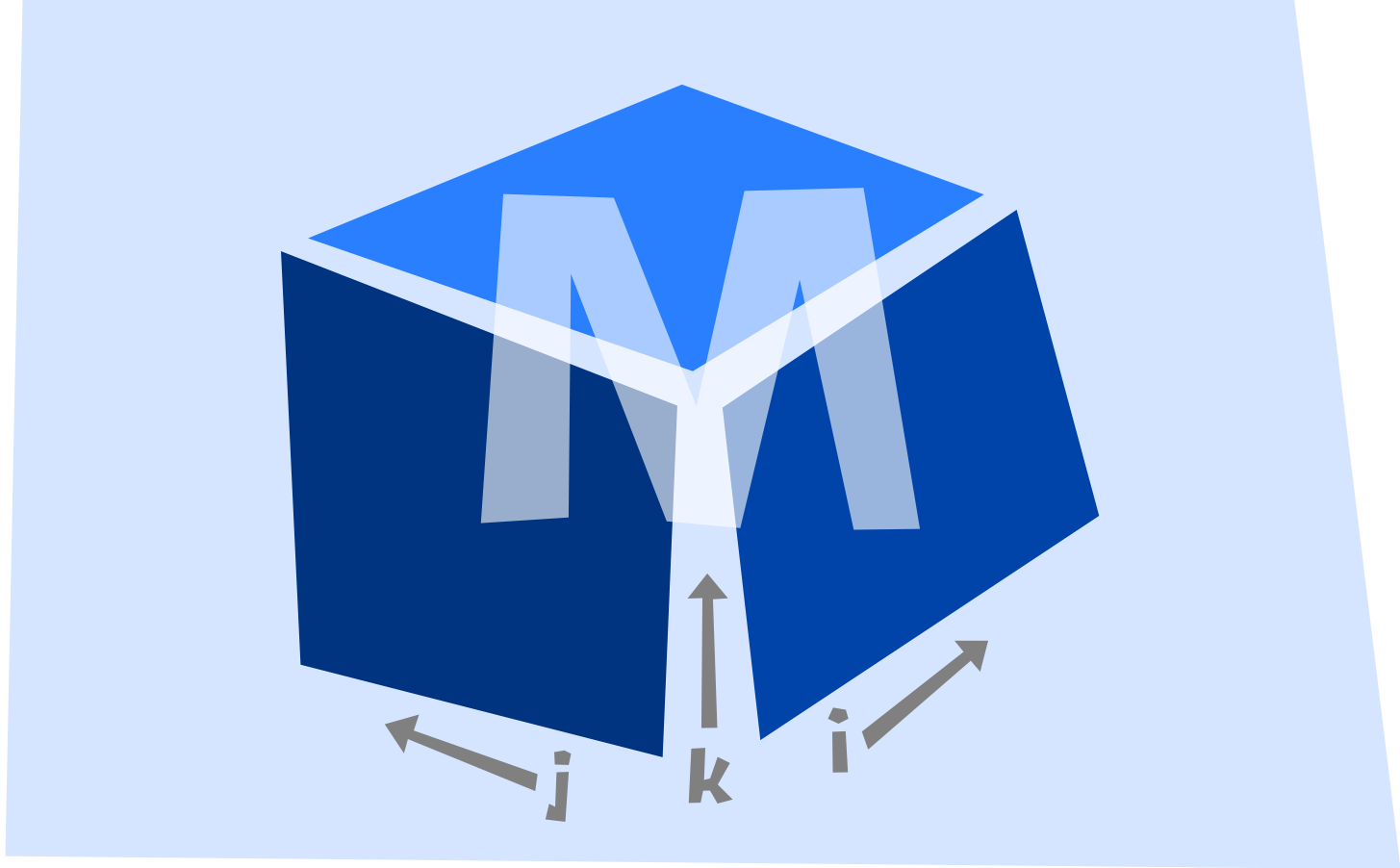
**i: I H M: A**



`i:ITM:A`

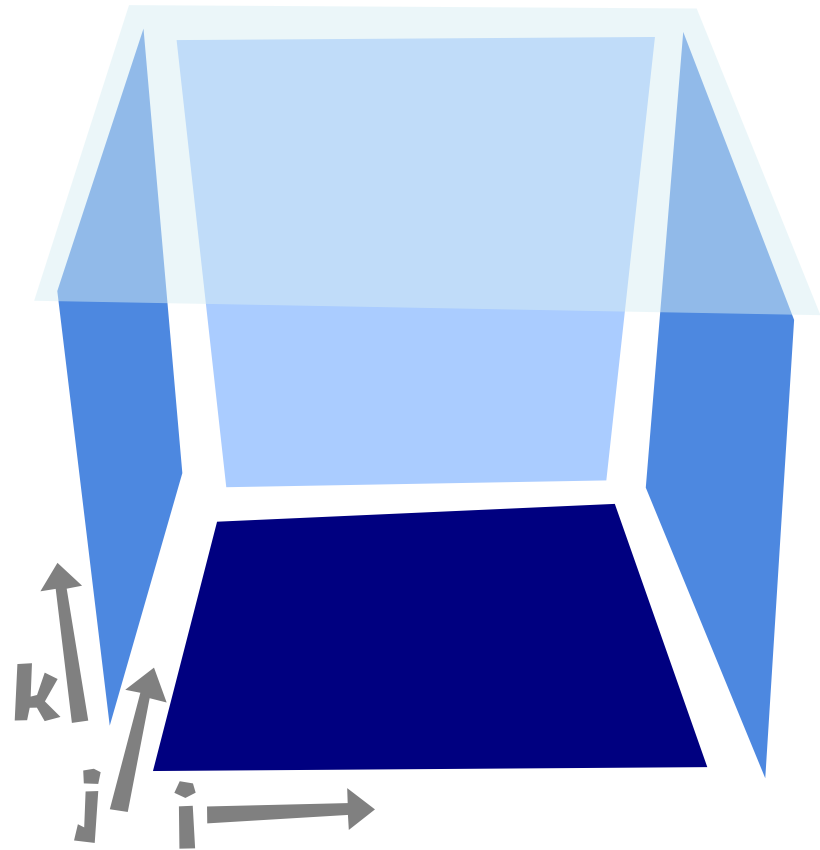


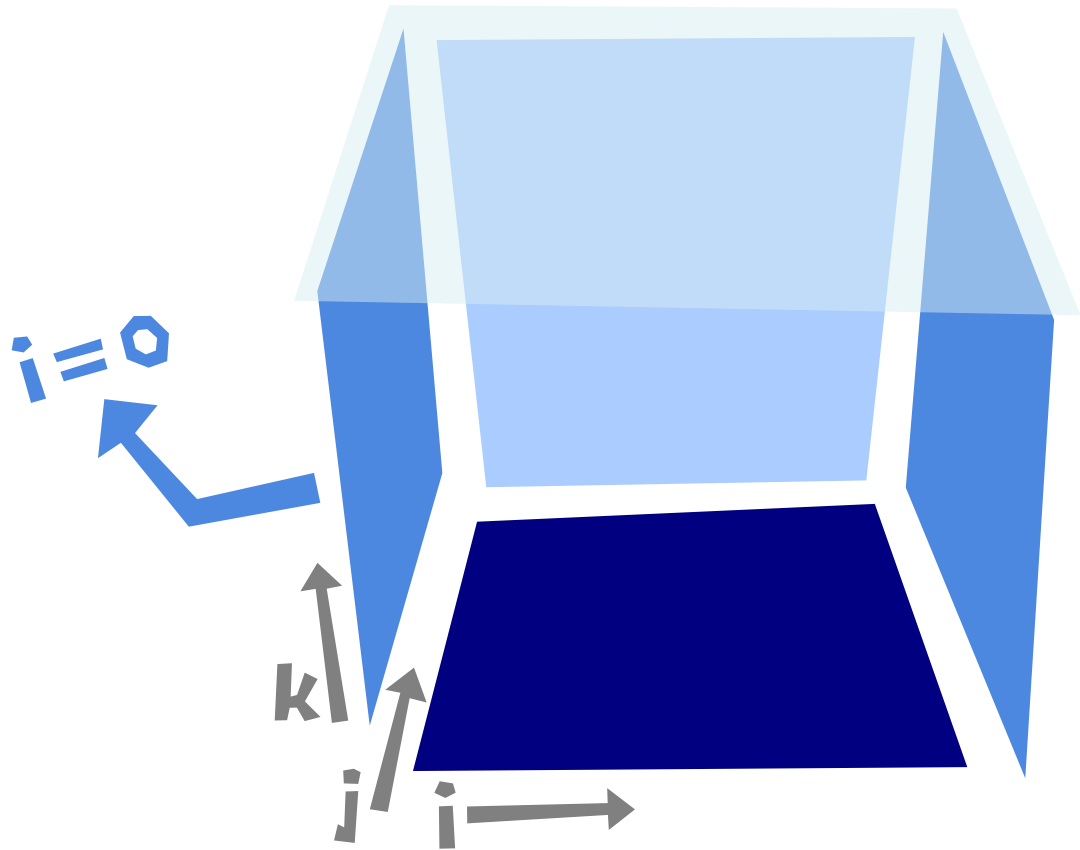
$i:I, j:I \vdash M:A$

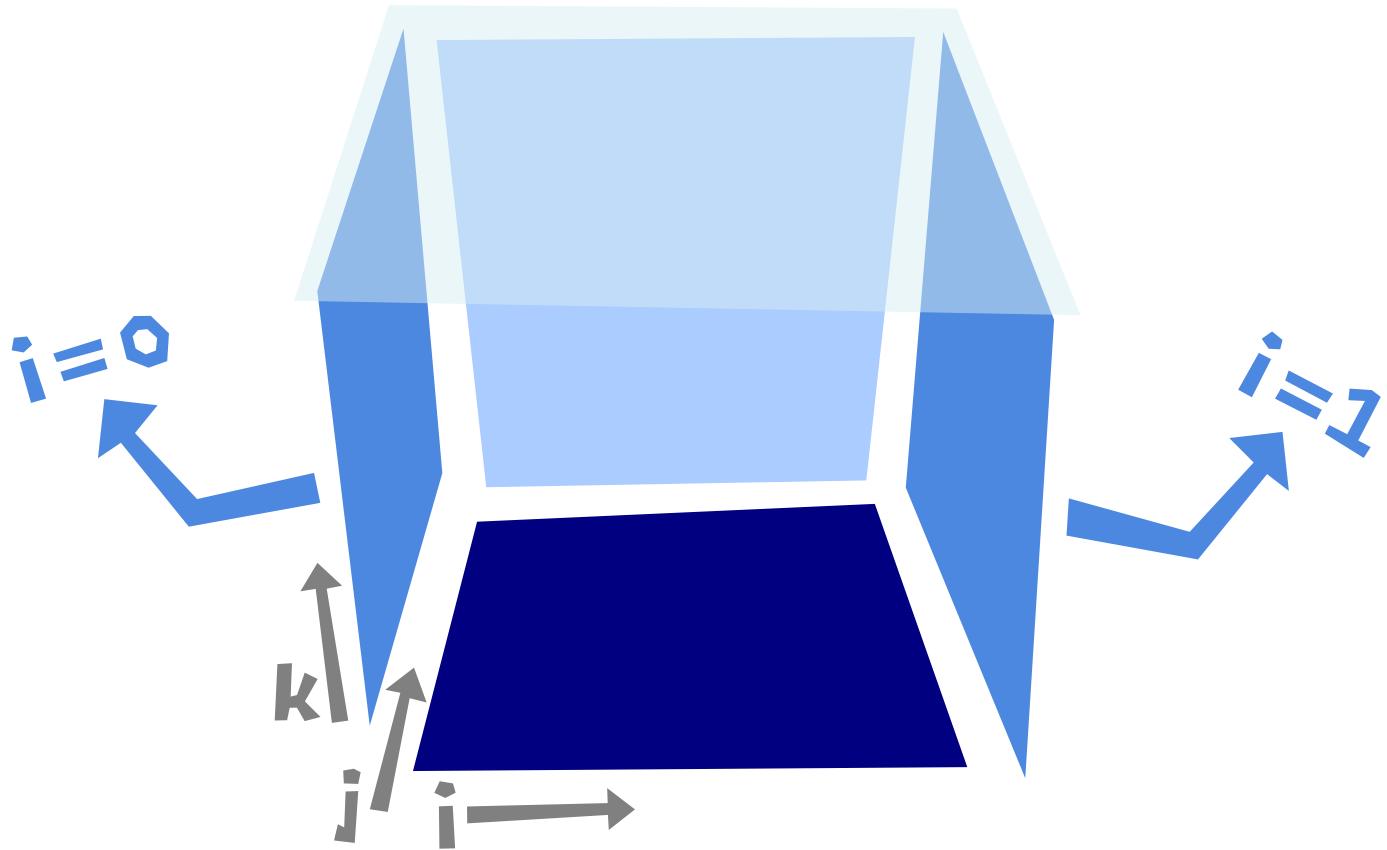


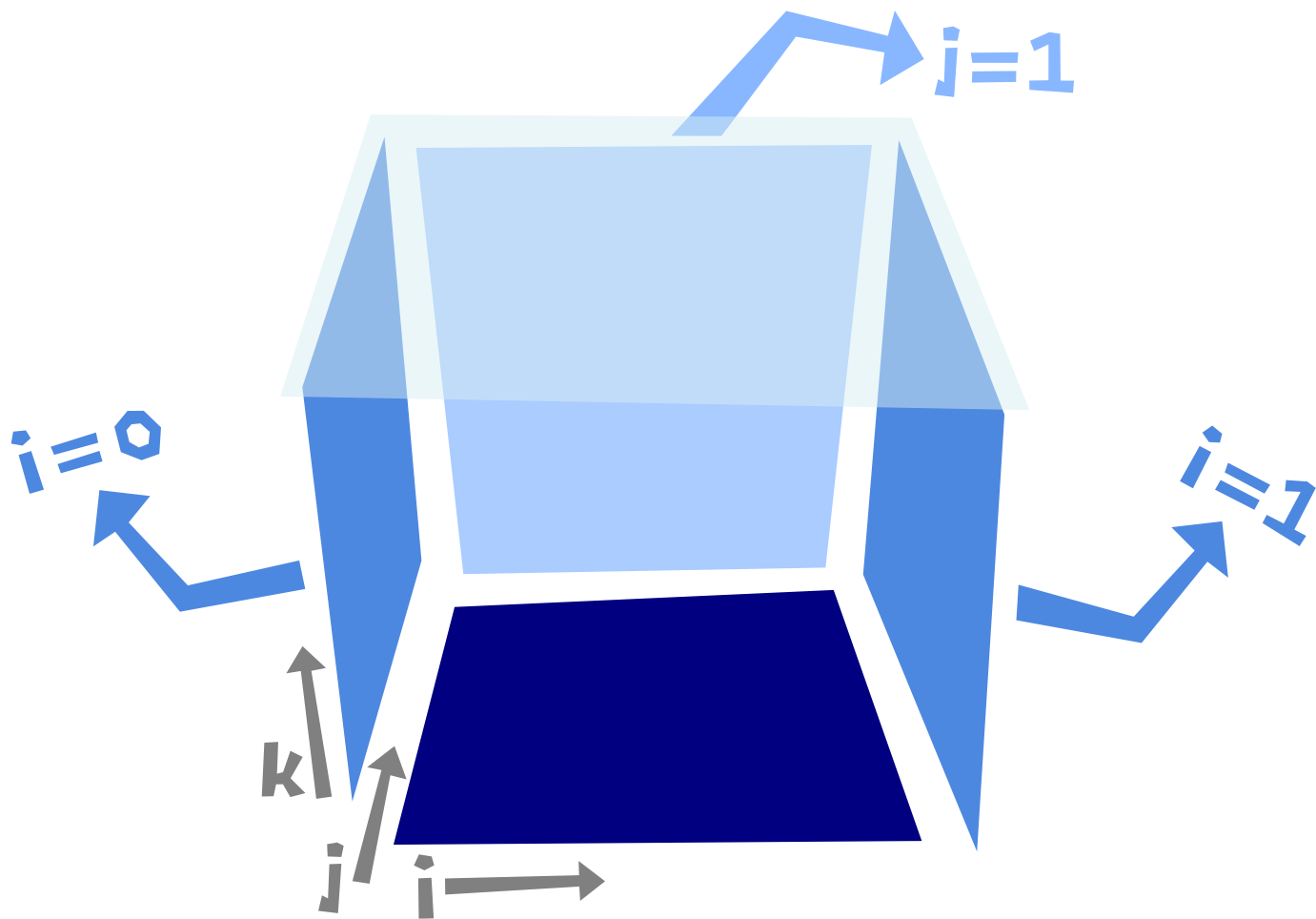
$i:I, j:I, k:I \vdash M:A$



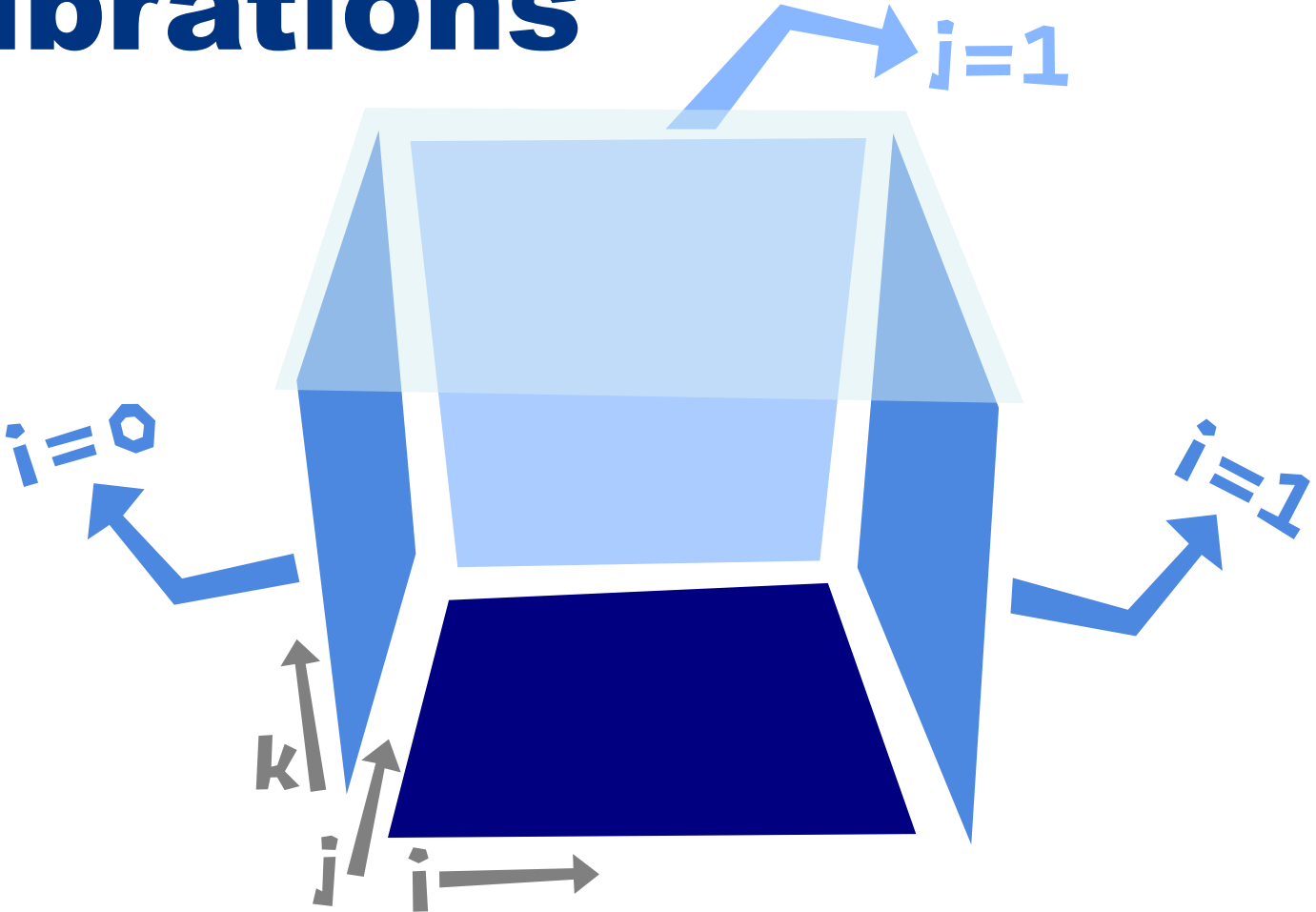








# cofibrations

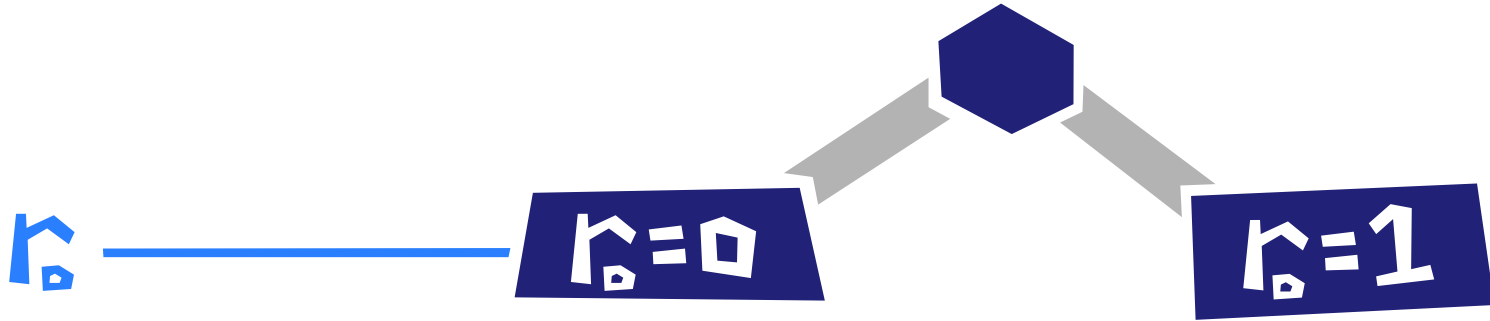


# method 1: decision tree

$$[k_0 = k'_0, k_1 = k'_1, \dots]$$

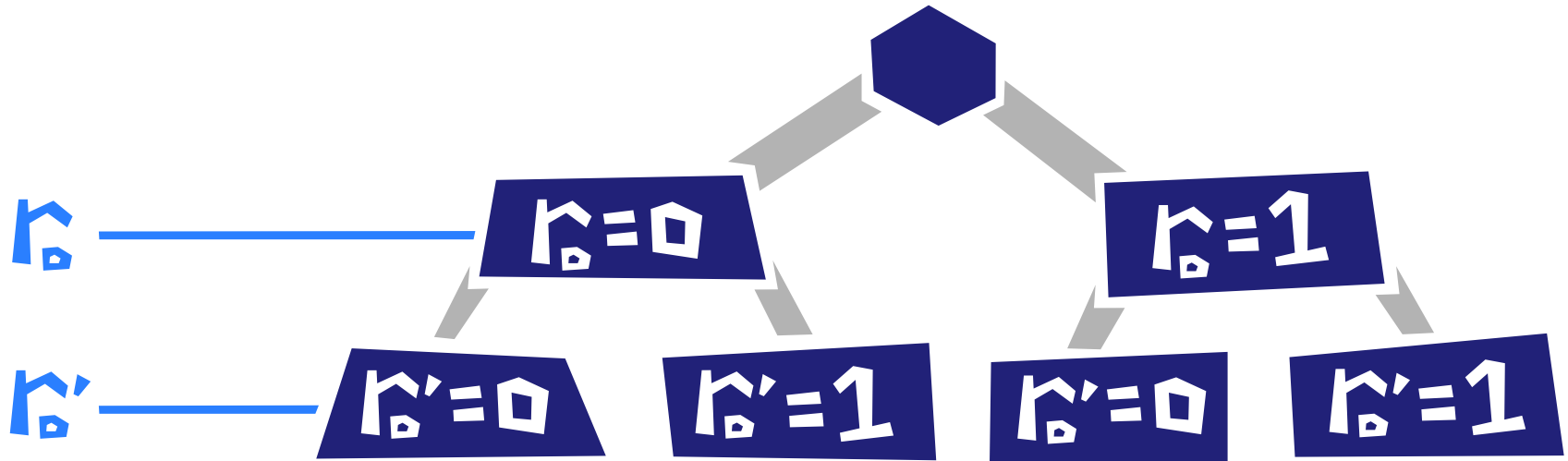
# method 1: decision tree

$[k_0 = k'_0, k_1 = k'_1, \dots]$



# method 1: decision tree

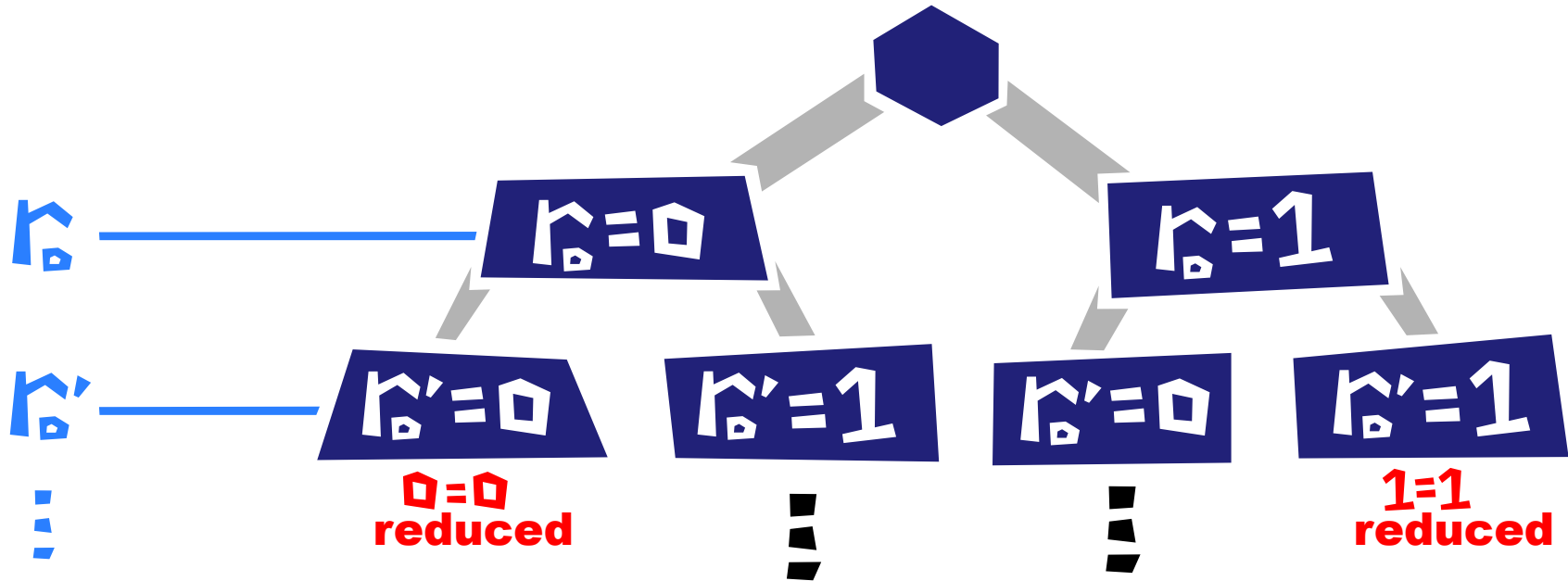
$[k_0 = k'_0, k_1 = k'_1, \dots]$





# method 1: decision tree

$$[k_0 = k'_0, k_1 = k'_1, \dots]$$



# method 1: decision tree

**neocomp**  $M$   $\left[ \begin{array}{l} k_0 = k'_0 \leftrightarrow N_0, \\ k_1 = k'_1 \leftrightarrow N_1, \dots \end{array} \right]$

# method 1: decision tree

**neocomp**  $M$   $\left[ \begin{array}{l} k_0 = k'_0 \leftrightarrow N_0, \\ k_1 = k'_1 \leftrightarrow N_1, \dots \end{array} \right]$

$\text{comp } M \left[ \begin{array}{l} k_0 = 0 \leftrightarrow \text{comp } M \left[ \begin{array}{l} k'_0 = 0 \leftrightarrow N_0, k'_0 = 1 \leftrightarrow \text{neocomp} \dots \end{array} \right] \\ k_0 = 1 \leftrightarrow \text{comp } M \left[ \begin{array}{l} k'_0 = 1 \leftrightarrow N_0, k'_0 = 0 \leftrightarrow \text{neocomp} \dots \end{array} \right] \\ k_1 = k'_1 \leftrightarrow N_1, k_2 = k'_2 \leftrightarrow N_2, \dots \end{array} \right]$

# method 1: decision tree

$$\mathbf{neocomp} \ M \left[ \begin{array}{l} k_0 = k'_0 \leftrightarrow N_0, \\ k_1 = k'_1 \leftrightarrow N_1, \dots \end{array} \right]$$

$$\begin{aligned} \mathbf{comp} \ M \left[ \begin{array}{l} k_0 = 0 \leftrightarrow \mathbf{comp} \ M \left[ \begin{array}{l} k'_0 = 0 \leftrightarrow N_0, k'_0 = 1 \leftrightarrow \mathbf{neocomp} \dots \end{array} \right] \\ k_0 = 1 \leftrightarrow \mathbf{comp} \ M \left[ \begin{array}{l} k'_0 = 1 \leftrightarrow N_0, k'_0 = 0 \leftrightarrow \mathbf{neocomp} \dots \end{array} \right] \\ k_1 = k'_1 \leftrightarrow N_1, k_2 = k'_2 \leftrightarrow N_2, \dots \end{array} \right] \end{aligned}$$

$$\mathbf{neocomp} \ M \left[ \right] = M$$

# method 1: decision tree

neocomp  $M$   $\left[ \begin{array}{l} k_0 = k'_0 \leftrightarrow N_0, \\ k_1 = k'_1 \leftrightarrow N_1, \dots \end{array} \right]$

**limitation:** the way/order to check dimension expressions needs to respect all equalities (e.g., subst.)

# method 1: decision tree

## variants of [AFH]-style composition

- D** removal of **d**uplicate walls
- I** removal of **i**nconsistent walls
- P** **p**ermutation of walls
- S** **s**ymmetry of wall constraints
- $\sigma$**  **s**ymmetry for non-diagonals only

# method 1: decision tree

## variants of [AFH]-style composition

- D** removal of **d**uplicate walls
- I** removal of **i**nconsistent walls
- P** **p**ermutation of walls
- S** **s**ymmetry of wall constraints
- $\sigma$**  **s**ymmetry for non-diagonals only

**unsolved cases: -P+S**

(no permutation, but with symmetry)

# method 1: decision tree

**[AFH]-style + conjunctions**

$$k_0 = k'_0 \wedge k_1 = k'_1$$



# method 1: decision tree

[AFH]-style + conjunctions

$$k_0 = k'_0 \wedge k_1 = k'_1$$

trickier with **+**

how about

$$r=0 \wedge r=1$$

# method 1: decision tree

[AFH]-style + conjunctions

$$k_0 = k'_0 \wedge k_1 = k'_1$$

trickier with +!

how about  
 $r=0 \wedge r=1$

**solved case by case**

[AFH], research notes, ...

# **method 2: reflection**

**[CCHM]-style composition**

# method 2: reflection

[CCHM]-style composition

make intervals  
richer so that

$$f(r) = (r = 1)$$

is **surjective**

# method 2: reflection

**neocomp**  $M [r=1 \leftrightarrow N]$

# method 2: reflection

**neocomp**  $M$  [ $r=1 \leftrightarrow N$ ]

**comp**  $M$  [ $r=1 \leftrightarrow N$   
 $r=0 \leftrightarrow M$ ]

# method 2: reflection

**neocomp**  $M$  [ $r=1 \leftrightarrow N$ ]

**comp**  $M$  [ $r=1 \leftrightarrow N$   
 $r=0 \leftrightarrow M$ ]

**used in Cubical Agda**

# Plan C

**a different composition  
based on non-nullable ones**  
with a different set of equations to avoid regularity

**but, is it worth it?**



**none works for  
unknown cofibrations**

# none works for unknown cofibrations

```
def mycom/fun
  (A :  $\mathbb{I} \rightarrow \text{type}$ ) (B :  $\mathbb{I} \rightarrow \text{type}$ )
  (com/A : (r :  $\mathbb{I}$ ) ( $\psi$  :  $\mathbb{F}$ ) (p : (i :  $\mathbb{I}$ ) ( $\_$  : [i=r  $\vee$   $\psi$ ])
  (com/B : (r :  $\mathbb{I}$ ) ( $\psi$  :  $\mathbb{F}$ ) (p : (i :  $\mathbb{I}$ ) ( $\_$  : [i=r  $\vee$   $\psi$ ])
  (r :  $\mathbb{I}$ ) ( $\psi$  :  $\mathbb{F}$ ) (p : (i :  $\mathbb{I}$ ) ( $\_$  : [i=r  $\vee$   $\psi$ ]) ( $\_$  : A
```

we can quantify over cofibrations in **cooltt**  
no known way to kill nullable compositions

**general theory?**

# general theory?

**build univalent Kan universes  
with only these cofibrations**

$\{\varphi \mid \neg\neg[\varphi]\}$

**still very open**

# further reading

**[Angiuli]** thesis

**Computational Semantics of  
Cartesian Cubical Type Theory**

**[VMA]**

**Cubical Agda: a dependently typed  
programming language with univalence  
and higher inductive types**