Midterm 2—Answer Key

(typed with great haste, in between answering your numerous emails, by your friendly neighborhood Dr. Cap)

- 1. Use row operations. Subtract the third row from the fourth, then the second row from the third, and then the first row from the second. The result is $\begin{pmatrix} 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$, which has determinant 1.
- 2. Use Gram-Schmidt.

$$\vec{u}_1 = \frac{1}{5} \begin{pmatrix} 2\\2\\3\\2\\2 \end{pmatrix}, \ \vec{u}_2 = \frac{1}{\sqrt{6650}} \begin{pmatrix} 2\\27\\-72\\27\\2 \end{pmatrix}$$

- 3. The key to this whole problem is the fact that I provided you with an *orthonormal* basis. The maneuvers I am doing would not work properly otherwise.
 - a) $\vec{v} \cdot \vec{u}_1 = -3/2 + 1/2 + 1 2 = -2$ $\vec{v} \cdot \vec{u}_2 = -3/2 - 1/2 - 1 - 2 = -5$ $\vec{v} \cdot \vec{u}_3 = -3/2 - 1/2 + 1 + 2 = 1$ The coordinates are $\begin{pmatrix} -2\\ -5\\ 1 \end{pmatrix}$. b) $\operatorname{proj}_V \vec{w} = (\vec{w} \cdot \vec{u}_1)\vec{u}_1 + (\vec{w} \cdot \vec{u}_2)\vec{u}_2 + (\vec{w} \cdot \vec{u}_3)\vec{u}_3 = -3\vec{u}_1 + 1\vec{u}_2 + 2\vec{u}_3 = \begin{pmatrix} 0\\ -3\\ 1\\ 2 \end{pmatrix}$.

4.

- a) Our system can be expressed as $\begin{pmatrix} 3 & 1 & 2 \\ 4 & 3 & \lambda \\ \lambda & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$. The determinant of the coefficient matrix is $\lambda^2 6\lambda + 5$. Thus the system will have a unique solution, except when $\lambda = 1$ or $\lambda = 5$.
- b) Use Cramer's Rule. $x = \frac{3}{\lambda^2 6\lambda + 5}, y = \frac{\lambda^2 4}{\lambda^2 6\lambda + 5}, z = \frac{-3\lambda}{\lambda^2 6\lambda + 5}$

5. Our initial system is $\begin{pmatrix} 1 & 1 \\ 2 & 8 \\ 1 & 5 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1 \\ -2 \\ 3 \end{pmatrix}$.

The normal system is $\begin{pmatrix} 1 & 2 & 1 \\ 1 & 8 & 5 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 2 & 8 \\ 1 & 5 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1 & 2 & 1 \\ 1 & 8 & 5 \end{pmatrix} \begin{pmatrix} 1 \\ -2 \\ 3 \end{pmatrix}$, which evaluates to $\begin{pmatrix} 6 & 22 \\ 22 & 90 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$. Evidently a solution to this equation is x = 0, y = 0.

6.

- a) R is the change of basis matrix from \mathcal{A} to \mathcal{B} , so, in \mathcal{B} -coordinates, $\vec{w} = \begin{pmatrix} 7 & 14 \\ 0 & 7 \end{pmatrix} \begin{pmatrix} 2 \\ 3 \end{pmatrix} = \begin{pmatrix} 56 \\ 21 \end{pmatrix}$.
- b) We can compute lengths with orthonormal coordinates. $\|\vec{w}\| = \sqrt{56^2 + 21^2}$.
- c) There are various ways to do this computation. The shortest is to remember that the volume of such a parallelipiped is the product of the diagonal entries in R. The volume is 49.

- a) $T\begin{pmatrix} a & b \\ 0 & c \end{pmatrix} = \begin{pmatrix} 3a & 3a+4b+c \\ 0 & 4c \end{pmatrix}$. *T* is represented by the matrix $\begin{pmatrix} 3 & 0 & 0 \\ 3 & 4 & 1 \\ 0 & 0 & 4 \end{pmatrix}$.
- b) The matrix of T is invertible, so the kernel is zero.
- c) The image is all of $U^{2\times 2}$, so any basis will do, such as $\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$, $\begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$, $\begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$.
- d) The rank is 3.
- e) The nullity is 0.
- f) det T = 48.

8.

7.

- a) True
- b) True
- c) True
- d) False
- e) True
- f) False
- g) False (would be true if I had also said the matrix was square)
- h) True
- i) True
- j) False