

A TIME-SPACE TRADEOFF FOR ELEMENT DISTINCTNESS*

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Abstract. In *A time space tradeoff for sorting on non-oblivious machines*, Borodin et al. [J. Comput. System Sci., 22 (1981), pp. 351-364] proved that to sort n elements requires $TS = \Omega(n^2)$ where T = time and S = space on a comparison based branching program. Although element distinctness and sorting are equivalent problems on a computation tree, the stated tradeoff result does not immediately follow for element distinctness or indeed for any decision problem. In this paper, we are able to show that $TS = \Omega(n^{3/2}\sqrt{\log n})$ for deciding element distinctness (or the sign of a permutation).

Key words. time-space tradeoffs, computational complexity, time lower bounds, space lower bounds

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1. Introduction. Time-space tradeoffs are one of the more classical issues in complexity studies. Cobham's [C-66] seminal paper establishes such tradeoffs for the restricted Boolean model of one-tape Turing machines. A number of time-space tradeoffs were established for both the Boolean and arithmetic circuit models (see Tompa [T-80]). Within these models, merging was essentially as difficult as sorting. For the problem of sorting $\{x_1, x_2, \dots, x_n\}$ from an arbitrary linearly ordered set, the appropriate model is the comparison based branching program. Such programs are labelled directed acyclic graphs derived from comparison computation trees by identifying common subtrees. Following Cobham, space (or capacity) is measured as the \log_2 (# of nodes) in the program and time (as for computation trees) is the length of the longest path. Borodin, Fischer, Kirkpatrick, Lynch and Tompa [B-81] established the "near optimal" bound of $TS = \Omega(n^2)$ for sorting but were not able to establish a similar result for any decision problem, conjecturing that such a result should hold for the problem of determining element distinctness (i.e. $f(x_1, x_2, \dots, x_n) = \text{true}$ iff $x_i \neq x_j$ for all $i \neq j$).

We are not able to establish the result as conjectured, but we are able to show $TS = \Omega(n^{3/2})$. Since there is no need to output during the computation, we need to find an appropriate notion of progress and show how this progress is constricted by a bound on the space. It turns out that once the appropriate progress notion is made, the basic outline of proof parallels the development in the sorting result.

2. The model and proof of the main result. Let $\{x_1, x_2, \dots, x_n\}$ be elements chosen from an arbitrary linear order $[D, \leq]$. A comparison branching program is a labelled directed acyclic graph. Each nonsink node has outdegree three and is labelled by a comparison $x_i : x_j$, with one branch for each of the three possible outcomes $<, =, >$. The sinks are labelled accept and reject. An input $\langle x_1, x_2, \dots, x_n \rangle \in D^n$ follows a path in a program P in the obvious way determined by the comparisons, and we define acceptance of a set $L \subset D^n$ as usual.

We consider the set $L = \{\langle x_1, x_2, \dots, x_n \rangle \mid x_i \neq x_j\}$. We say that $\langle x_1, x_2, \dots, x_n \rangle \in L$ is ordered by the permutation π if $x_{\pi(1)} < x_{\pi(2)} < \dots < x_{\pi(n)}$. It is clear that π determines

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the comparison path τ that $\langle x_1, x_2, \dots, x_n \rangle$ follows in any comparison tree or branching program. Clearly, τ must terminate in an accepting node. Moreover, it is easy to see that τ must contain a comparison for every "adjacent" pair $x_{\pi(i)}:x_{\pi(i+1)}$, $1 \leq i \leq n-1$. Otherwise, we can set $x_{\pi(i+1)} = x_{\pi(i)}$ and still follow the same path τ (and erroneously accept). The number of adjacent pairs tested on a path will measure the progress for any π . Once we establish the following main lemma, we can follow the same proof structure as in Borodin et al. [B-81].

MAIN LEMMA. *Let T be a comparison computation tree of height (= time) t . If $t \leq \sqrt{ns/16e}$ then for all S the fraction p of input permutations π for which π follows a path containing more than S comparisons of adjacent pairs is bounded by $p \leq (\frac{1}{4})^S$.*

Proof of Main Lemma. Let τ be a computation path of length $t \leq \sqrt{sn/16e}$. There are at most $r \leq 2t$ elements x_i that are involved in some comparison in τ . τ determines a partial order on r elements. We will compute the fraction of permutations π following τ for which we have made at least S comparisons $x_{\pi(i)}:x_{\pi(i+1)}$. Let σ be any total order of the r elements consistent with τ . We bound the fraction for each σ as follows:

There are at most $\binom{n}{r}$ ways to assign ranks to the accessed elements. We now bound the number of rank assignments under the constraint that at least S adjacent pairs have been tested. There are $\binom{t}{S}$ ways to choose the S pairs and then $\binom{n-S}{r-S}$ ways to assign ranks to the r elements. (If $x_j < x_k$ is one of the S adjacent pairs, fixing the rank of x_j fixes the rank of x_k .)

Hence,

$$p \leq \frac{\binom{t}{S} \binom{n}{r-S}}{\binom{n}{r}} = \binom{t}{S} \frac{r(r-1) \cdots (r-S+1)}{(n-r+S) \cdots (n-r+1)}$$

$$\leq t^S \frac{r^S}{(n-r)^S} \leq (4e)^S \left(\frac{t^2}{sn}\right)^S \leq \left(\frac{1}{4}\right)^S. \quad \square$$

With the main lemma now established, we proceed exactly as in Borodin et al. [B-81].

THEOREM. *Let P be a time T , space S comparison branching program for deciding element distinctness on n elements. Then $T^2S = \Omega(n^3)$ and $TS = \Omega(n^{3/2}\sqrt{\log n})$.*

Proof. Consider P in stages, where each stage represents $t = \frac{1}{4}\sqrt{n}$ steps. Without loss of generality, $S \geq \log n$, since each of the possible comparisons appears at least once in the program, which therefore has at least $\binom{n}{2}$ nodes.

Let q_i be the fraction of input permutations (of distinct elements) for which P has compared at least iS adjacent pairs by the end of the i th stage. Using the main lemma, we will show that $q_i \leq i(\frac{1}{2})^S$. Hence $q_i < 1$ for $i \leq n/S$. This in turn implies that there must be at least n/S stages so that $T \geq (n/4S)\sqrt{n}$. Otherwise, there will be a permutation for which some adjacent pair has not been tested, forcing a contradiction as previously explained. Thus $T^2S = \Omega(n^3)$. As $S \geq \log n$, $TS = \Omega(n^{3/2}\sqrt{\log n})$.

To establish the claimed bound for q_i , we can consider each of the 2^S nodes at the end of stage i to be the root of a subtree of height t . That is, expand the branching program for stage $i+1$ into at most 2^S computation trees. For each such tree at most a fraction $(\frac{1}{4})^S$ of all $n!$ permutations can have more than S adjacent pairs tested. (Note that this is independent of the permutations that actually arrived at the root of this tree.) By the main lemma, the fraction of permutation for which P compared at least S adjacent pairs in the j th step is $\geq (\frac{1}{2})^S$. Hence, the fraction of permutations for which P compared at least iS adjacent pairs in the first i stages is $i(\frac{1}{2})^S$. \square

It is easy to see that the sign of a permutation. In the sorting process, the sign can change the ordering of some elements.

3. The obvious open question. The existing proof technique for the upper bound of $TS = O(n^2 \log n)$ (even for sorting [B-81]), the main reason we see why the existing proof technique is not tight is the space bound at the start of the sorting process (the sorting lower bound), then the proof is only constant width at the beginning. We still need $O(\log n)$ blocks of size $O(n/\log n)$ (distinctness by sorting.) We still need to see why any proof will have to use this space.

Perhaps the most important open question is the program model. In Borodin and Fischer's model, the setting of sorting n integers requires $2n \log n$ bits. This lower bound is tight. The lower bound of progress, namely how many comparisons are needed, bound exploits the fact that we can't test adjacent pairs that of "adjacent pairs tested." Cook [BC-82] this concept does not work. One notes that in the comparison model, the sort from the comparison path is not tight. Reingold [R-72] whereas in the comparison model (simply look at each input once) the time-space lower bound for any sorting algorithm is $\Omega(n^2)$.

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any comparison tree or branching mode. Moreover, it is easy to see that the fraction of permutations π for which π follows a path of length $t \leq \sqrt{sn}/16e$. There are $\binom{n}{r}$ ways to choose r adjacent pairs and then $\binom{n-r}{r-S}$ ways to choose S adjacent pairs, fixing the

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$$\frac{(n-S+1)}{(n-r+1)}$$

$$\left(\frac{t^2}{n}\right)^S \leq \left(\frac{1}{4}\right)^S. \quad \square$$

exactly as in Borodin et al.

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It is easy to see that the same proof establishes the same bound for determining the sign of a permutation. In this case, if not all adjacent pairs have been tested, we can change the ordering of some pair and thereby change the sign.

3. The obvious open questions. Since we do not know how to improve the known upper bound of $TS = O(n^2 \log n)$ for element distinctness (this upper bound holding even for sorting [B-81]), the most obvious open question is whether $TS = \Omega(n^2)$. To see why the existing proof techniques do not extend, we note that we are only exploiting the space bound at the start of each stage. If we allow a stage to be $O(n)$ steps (as in the sorting lower bound), then we can decide distinctness in $O(\log^2 n)$ stages using only constant width at the beginning of each stage. (Simply partition the elements into $O(\log n)$ blocks of size $O(n/\log n)$, and then each stage can test a pair of blocks for distinctness by sorting.) We still conjecture that $TS = \Omega(n^2)$ holds for deciding distinctness but any proof will have to frequently exploit the space bound.

Perhaps the most important extension of our results is to the Boolean branching program model. In Borodin and Cook [BC-82] the sorting lower bound is extended to the setting of sorting n integers in the range $[1, n^2]$, the input represented by a string of $2n \log n$ bits. This lower bound is made possible since we have an explicit notion of progress, namely how many ranks have been established. Our comparison lower bound exploits the fact that we could also find a "monotone" concept of progress, that of "adjacent pairs tested." For the Boolean or "R-way model" (see Borodin and Cook [BC-82]) this concept does not apply. The difficulty of this issue is realized when one notes that in the comparison model, "silent sorting" (i.e. being able to infer the sort from the comparison paths) is equivalent to deciding element distinctness (see Reingold [R-72]) whereas in the Boolean or R-way model, silent sorting is trivial (simply look at each input once). Thus far, we still have not established a nontrivial time-space lower bound for any specific decision problem in the Boolean setting.

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