

# **abstract**

COMPUTER SCIENCE/DISCRETE MATH II

Topic:

Speaker:

Affiliation:

Date:

Time/Room:

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Does computing  $n$  copies of a function require  $n$  times the computational effort? In this work, we give the first non-trivial answer to this question for the model of randomized communication complexity.

We show that:

1. Computing  $n$  copies of a function requires  $\sqrt{n}$  times the communication.
2. For average case complexity, given any distribution  $\mu$  on inputs, computing  $n$  copies of the function on  $n$  independent inputs sampled according to  $\mu$  requires at least  $\sqrt{n}$  times the communication for computing one copy.
3. If  $\mu$  is a product distribution, computing  $n$  copies on  $n$  independent inputs sampled according to  $\mu$  requires  $n$  times the communication.

We also study the complexity of computing the parity of  $n$  evaluations of  $f$ , and obtain results analogous to those above.

Our results are obtained by designing compression schemes for communication protocols that can be used to compress the communication in a protocol that does not transmit a lot of information about its inputs.

This is joint work with Boaz Barak, Mark Braverman and Xi Chen.

